

## This term's project in Year 2

### Topic Name

# Beachcombers

### Driving Question

What is beside the seaside? *What are the physical and human features of a seaside town and those things found along the coast? We shall explore the role of fishing in our locality.*

### Learning Launch

Welcome to Year 2! It is fantastic to see you all back in school and ready to dive into our fantastic project this term. We shall be re-creating seaside experiences in the classroom and cannot wait to experience what a fishing was like in the past with a trip to the Grimsby Fishing Heritage Centre.

### How Can You Help?

- Explore simple maps of the United Kingdom – can you find where Grimsby is? How close are we to the beach?
- Can you visit a beach? What can you find when you look closely? Are there rock pools? Coves? How many different types of shells can you collect?

### Experiences, Visits & Visitors

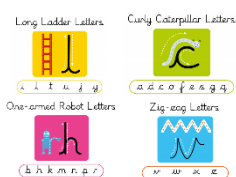
- Using our senses to recreate the seaside
- Grimsby Fishing Heritage Centre

### English

To begin with we shall be focusing on writing complete sentences with capital letters and full stops in the correct places. We will then move on to adding conjunctions, adjectives and similes to improve our descriptive writing. We shall explore simple poems and have a go at writing our own as well as writing a postcard and a story about a magical object in the ocean.

This term we will also be concentrating on forming our letters correctly, making sure they are the correct size to one another. Please help with this as much as you can at home – look out for the reference sheet coming home.

Our reading will focus on using our existing phonics knowledge and building upon this to help decode words more fluently. We shall be revisiting the year 1 common exception words (reading and spelling) before moving onto the Year 2 ones.



### Mathematics

We will begin by revising numbers to 20 and the value of each of these. Ensuring children can write the numerals correctly and understand that ten numbers such as 13 are worth a ten and three ones, rather than a one and a three. We will count forwards and backwards in 2's, 5's and 10's, looking at odd and even numbers. We will then continue to look at numbers up to 100. The children will be exploring addition and subtraction using practical resources then moving onto using number lines and part whole models. Towards the end of the term we will move onto different strategies when adding and subtracting. Within this we shall develop further ways to problem solve and carry out mathematical investigations. In addition to our daily maths lessons we shall continue with Mastering Number lessons to aid fluency and subitising (knowing how many there are in a small number of objects without counting).

### Things to remember

#### Homework

- Your child will bring home a homework scrapbook with a variety of tasks to complete over the half term. Please feel free to do these as and when you have chance, we just ask that your child tries to complete a minimum of three tasks. To be brought back into school in the final week – week commencing **16<sup>th</sup> October**.
- Reading books can be changed once read fluently (usually this is after 2 or 3 reads). Please continue to record any reading in the reading record book, including any completed on Bug Club or books from the Library. Library books will be changed during our Library session on a Friday.

#### PE

PE sessions for this term will be on a **Thursday** and **Friday**. Please ensure that your child's PE kit comes into school on a Monday and goes home to be washed on a Friday (sometimes the PE timetable may change). We recommend tracksuit bottoms and jackets as we will try to be outside as much as possible. **Uniform information can be found [here](#)**

### Knowledge Summary

You will find a Knowledge Organiser attached with this information sheet. This shows all of the basic key knowledge that children need throughout our project. Please share this information with your child as we do have regular quizzes about the information on it.

