



# Subject Spotlight

History



## What was life like for a Medieval Knight?

### How are castles different over time?

To know differences between castles and features of a Norman/Medieval castle.

### How can we use evidence to explore what life was like in a Medieval life?

To know what rooms were in a castle and the differences between a modern-day room and now.

### How does armour change and develop over the years?

To know the stages of becoming a knight and the differences between armour in the Medieval times to now.



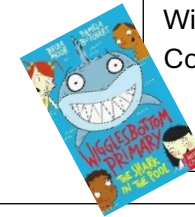
This Term's Value is...

**Inspiration**

**Class Book**

Wigglesbottom Primary  
Collection

Pamela Butchart



## English

- Write a recount of our trip.
- Write a non-chronological report using headings.
- Use capital letters and full stops accurately.
- Look at the features of a narrative.
- Write character and setting descriptions.
- Understand and use adjectives and conjunctions.
- Re-read our writing to check that it makes sense.
- Form all lower case and capital letters correctly, using lead-in lines.
- Apply our phonics knowledge to reading and spelling.
- Read texts fluently and with appropriate intonation.
- To use prediction skills on the basis of what is said and done in a text.
- To retrieve information from a text.
- To make simple inferences from a text.

## Maths

- Count money in pounds and pence
- Make the same amount
- Compare amounts of money
- Find change
- Recognise and make equal groups
- Complete multiplication sentences
- Know the 2, 5 and 10 times tables
- Use arrays
- Recognise odd and even numbers



### Science – Uses of Everyday Materials

- Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses
- Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching

### Art – Drawing

- To explore different drawing exercises.
- To use a range of materials to create lots of varied mark making drawings of natural objects around me.
- To display the work made through the half term and reflect on the outcomes.

### D&T– Mechanisms: Fairground Wheel

- To explore wheel mechanisms and design a fairground wheel.
- To select materials with appropriate properties.
- To build and test a moving wheel.

### Geography

#### Why is our World wonderful?

- To identify geographical characteristics of the UK.
- To locate some of the world's most amazing places.
- To know the names of the five oceans and locate them on a map.

### PE Dance: Performance

- To explore and learn dance moves.
- To perform a sequence of movements.
- To create & perform an original sequence in time to music.

### Gymnastics – Floor

- To use different stepping gymnastics movements.
- To adapt and perform gymnastic movements.
- To use and perform different rolls.
- To create and perform simple and complex sequences.

### RE – Islam

#### Key Question: How important is the Qur'an to Muslims?

- To learn from advice and understand the importance of books.
- To know how a Muslim might show respect to the Qur'an.
- To order the events from the Night of Power and say what I think is important.
- To know some of the instructions a Muslim might follow that are in the Qur'an
- To consider how some of the things I think are important might be similar to instructions in the Qur'an

### PSHE – Dreams and Goals

- I can choose a realistic goal and think about how to achieve it.
- I can carry on trying (persevering) even when I find tasks difficult.
- I can recognise who I work well with and who it is more difficult for me to work with.
- I can work well in a group to create an end product.
- I can explain some of the ways I worked well in my group to create the end product.
- I know how to share success with other people.

### Computing – Algorithms & Debugging

- To decompose a game to predict the algorithms that are used.
- To understand what abstraction is.
- To understand what debugging is.

### Music – Musical Storytelling

- To explore how music and sound effects can tell a story.
- To select appropriate sounds to match events, characters and feelings in a story.
- To suggest appropriate sounds to represent parts of a story.