



Subject Spotlight

History



Why do we remember the Wright brothers?

What do these clues tell us about why the Wright brothers were famous?

To know who the Wright brothers were and why their invention was so groundbreaking.

How did the Wright brothers manage to be the first to launch a man powered flight?

To know the four main episodes of the story leading up to the Kitty Hawk flight.

How do we possibly know about the first successful flight, when it happened over 100 years ago?

To know the types of evidence that are left from the first flight.



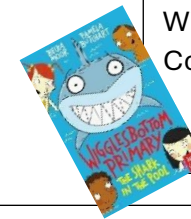
This Term's Value is...

Unity

Class Book

Wigglesbottom Primary
Collection

Pamela Butchart



English

- Look at the features of a narrative.
- Write an explanation text.
- Write character and setting descriptions.
- Understand and use adjectives and conjunctions.
- Understand and use adverbs within our writing.
- Understand and use expanded noun phrases
- Re-read our writing to check that it makes sense.
- Form all lower case and capital letters correctly, using lead-in lines.
- Apply our phonics knowledge to reading and spelling.
- Read texts fluently and with appropriate intonation.
- To use prediction skills on the basis of what is said and done in a text.
- To retrieve information from a text.
- To make simple inferences from a text.

Maths

- Know the 2, 5 and 10 times tables
- Use arrays
- Recognise odd and even numbers
- Measure in cm
- Measure in metres
- Compare lengths and heights.
- Order lengths and heights.
- Measure in g and kg.
- Measure in millilitres and litres



Science – Uses of Everyday Materials

- Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses.
- Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.

Art – Drawing

- To explore different drawing exercises.
- To make a mono print that explores playful narrative or invention.
- To display the work made through the half term and reflect on the outcomes.

D&T– Mechanisms: Fairground Wheel

- To build and test a moving wheel.
- To conduct a simple survey to gather opinions.
- To finish and evaluate a structure with a rotating wheel.

Geography

Why is our World wonderful?

- To understand how to draw human and physical features on a sketch map.
- To investigate local habitats and record findings.
- To understand how to present findings in a bar chart.

PE Games: Sending and receiving

- To know basic principles of sending and receiving
- To know effective striking technique
- To roll with accuracy
- To bounce a ball accurately

Gymnastics – Flight

- To know principles of take-off and landing.
- To alter shapes in the air.
- To explore basic linking movements.
- To create and refine a simple sequence.
- To adapt a simple sequence

RE – Christianity

Key Question: How important is it to Christians that Jesus came back to life after his crucifixion?

- To recall parts of the Easter story (to the crucifixion) and say what I think happens next.
- To recall what Christians believe happened on or after Easter Sunday.
- To suggest what I think happened to Jesus after the tomb was found empty.

PSHE – Healthy Me

- To know what I need to keep my body healthy be motivated to make healthy lifestyle choices.
- I can show or tell you what relaxed means and I know some things that make me feel relaxed and some that make me feel stressed.
- I understand how medicines work in my body and how important it is to use them safely.
- I can sort foods into the correct food groups and know which foods my body needs every day to keep me healthy.
- I can make some healthy snacks and explain why they are good for my body.
- I understand which foods to eat to give my body energy.

Computing – Algorithms & Debugging

- To understand that computers can use algorithms to make predictions (machine learning).
- To plan algorithms that will solve problems.
- To understand what debugging is.

Music – Musical Storytelling

- To suggest appropriate sounds to represent parts of a story.
- To perform a composition showing changes in tempo and dynamics.
- To read and clap a rhythm based on a phrase from a story.